

BASIC INFORMATION T7

The Centre for Practise as Research in Theatre (T7) is a centre of expertise and research at the school of Communication, Media and Theatre of the University of Tampere and also involves the theatre and drama research and actor's training (NÄTY) at the University of Tampere and the Tampere University of Applied Sciences.

The centre, launched in autumn 2007, is aimed at developing practices related to the artistic, productive and technical operating cultures within theatres. At the same time, university-level research and publications are produced as part of the basic and post-graduate degrees.

Cooperation projects are widely carried out together with theatre education and research as well as professional theatres. Cooperation is regional, national and international.

Projects carried out within the Centre for Practise as Research in Theatre have a direct connection to working life. Project teams involve individual artistic and connecting technical and productive research components. Results and practical innovations produce benefits to theatre professionals, producers and audiences.

The Ministry of Education has granted the University of Tampere with project funding for structural development in 2007-2009. The City of Tampere also finances the operations of the Centre for Practise as Research in Theatre.

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Operations

Research projects
Varied artistic theatre productions
Demonstration theatre performances
Open rehearsals
Seminars

Discussion events

Studia Professionalia, lectures for professionals

Studia Generalia, lectures for the general public

Publications

BASIC INFORMATION T7



Objectives

To comprehensively advance the development of the theatre as an artistic field

To combine education and research associated with and related to the theatre into one centre and develop interaction between education and research

To develop special and professional degrees in the theatre field

To aim educational content at working life

To coordinate joint studies towards students at the university and universities of applied sciences

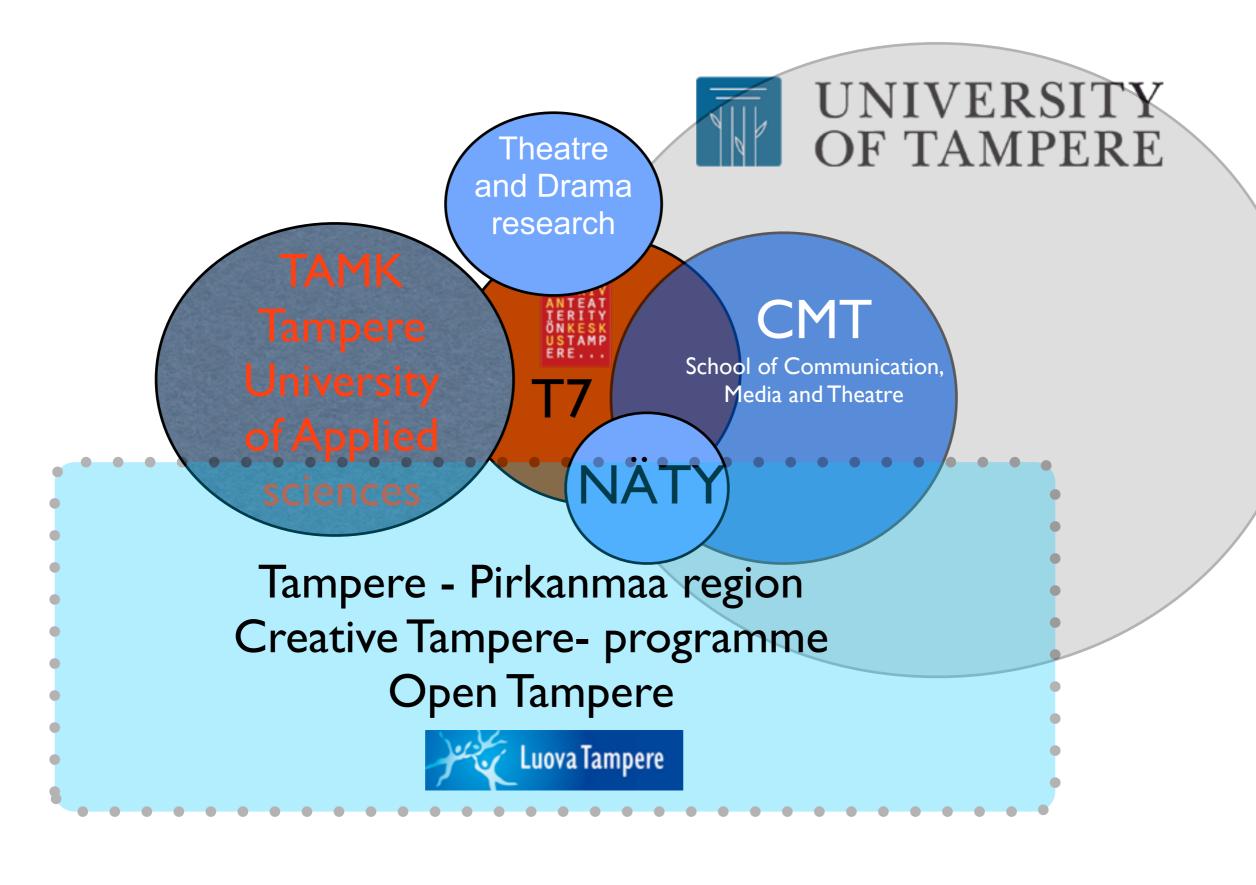
To improve the quality of education as part of international cooperation

To enhance learning by developing processes within artistic productions

To produce study materials

To strengthen university-level theatre education outside the Helsinki region

To openly distribute information



Common studies

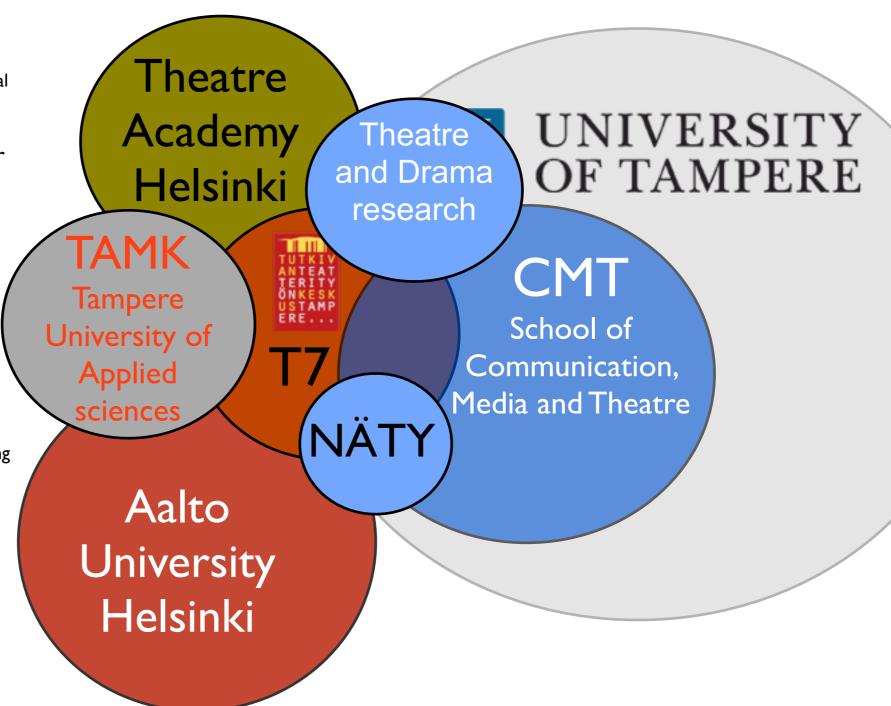
- Big Stage- workshop every second year TTT 2009, Lahti City Theatre 2011 (for 70 students / directors, actors, scenographers, koreographers, light- and sounddesigners, stagemanagers and local professional stagetechnics)

- Light and Sound as a cooperative actor on stage (for actors, directors, light- and sounddesigners

- Various International cooperations/ productions

- International workshops/seminars (UNIMA etc.)

- Common filmstudies/workshops
with Aalto University and UTA, Department of Acting
for actors, directors, filmdirectors
etc. etc.





- Scene without boudaries -

Bilateral theatreproject between FINLAD and SWEDEN

NEW TECHNOLOGY AND INNOVATION -project

T7 will be in charge of developing the cooperation on national level with Theatre Academy, Aalto University and other Finnish partners...

WEBPAGE: scenutangranser.com

Seminars, workshops, common studies for light- and sound designers, scenographers, mediadesigners...

PAINTING THE LIGHT

workshop in T7, Tampere week 41 - 2013

- How to use video innovative way for light design?

Scen utan gränser

Ny teknik och innovation

- facebook: Scen utan gränser
- Scenutangranser.com

VIDEO IN THE THEATRE

Mediadesigner Teemu Määttänen

The research project will identify the limits of the video media by bringing the video onto the theatre stage and sinking it deep into the root of the theatre in order to produce impulses for the text, space and actor. The purpose of the project is to draw attention to the wide possibilities of the video in performing arts.

The Video in the Theatre research project will pay particular attention on the development of the work processes related to video design and the communication of the special features of video design in the design and rehearsal processes.

The observations of the project will also be presented in demo events and seminars open to the public and aimed at professionals.

- CLICK to see one projector DEMO
- http://vimeo.com/tmaattan



The VIMMA project (2013-2014) establishes an unprecedented, internationally networked and economically vital locus of digital economy in Finland. We keep an eye strongly fixed to the emergent role of mixed reality solutions in live performance contexts.

The VIMMA project develops and generates genuinely new user-centered concepts and production solutions for mixed reality, virtual and sensor-based performance in live productions – theatre, performance art, live broadcasting and new game concepts – and related strategic user training (performers, designers). The VIMMA project is coordinated by <a href="https://doi.org/10.1001/jha.2001/jh

www. vimmaproject.com

LINKS (CLICK)

- T7 Mediadesigner Teemu Määttänen VIMEO
- VIMMA Kinect Workshop clips
- VIMMA Kinect Workshop demo
- Ihana meri (vimeo/short clip)
- Ihana meri vimeo.com(full legth)
 - NOTE: Password: 1h4n8m3r1
- Ihana meri production information

Vimma2 for DIGITAL 2015-16 — NORDEN Nordisk Kulturfond



Ancient Greece

The Greek open-air theater was first a circular, flat orchestra pit located in the hollow between two hillsides. In 465 B.C. a small wooden hut called a *skene* (hence, scene), in which the actors changed costumes, was erected behind the playing area. When stone structures were erected the seating area was cut to little more than a semicircle and the *skene* became a two-story building with three doorways in front and an entrance by either side. It thus served additionally as the scenic background of the play. The floor in front of the *skene* was elevated, with steps leading down to the *orchēstra*, where the chorus was located; this narrow playing level was called the *proskenion* (hence, proscenium).

<u>Sophocles</u> is thought to have first employed scene painting; such devices as *periaktoi* (revolving prisms with painted scenery), *eccyclema* (wagons for tableaus), and *mechane* (flying machines) were also used. Greek plays were performed in daylight, and the dramas were frequently designed to take advantage of the position

"Stage"

Space of mind



Thoughts

Oreams

Time

Nightmares

Wishes

Life

Speed

Fears

Interaction

World of chances

Hopes

Dramaturgy?

Simoultaneity

Production: Engineer Andrée's balloon expedition (work in progress)

Description:

In 1897 S.A.Andrée, Nils Strindberg and Knut Fraenkel tried to reach the North Pole with a balloon called Eagle. Scientific rivalry was going on in the Royal Swedish Academy of Sciences since 1895, and the men were in a hurry. Their first attempt in 1896 was destroyed by winds that were not in their favor.

Their take off in 1897 was not much easier. The ice accumulating on the balloon was only one of the many difficulties they encountered. The men were forced to lighten the weight of the balloon (up to 700kg), and still, after three days of journey Eagle with its crew crashed into a glacier. After the crash, the three men faced long hikes, camping and a struggle for survival. Strindberg was the first to die, Andrée and Fraenkel a bit after him. Their journey became a myth 30 years afterwards when their camp, notes, journals, diaries and photographic plates were discovered. Several musical works and even a movie (Jan Troell 1982) have been made concerning this balloon expedition. In Sweden, in Grenna Museum there is a whole section dedicated to it. November 5, 1930 the three explorers were buried in Stockholm with ten thousand people gathered to witness their final journey.

Production schedule:

¥ Autumn 2013 – final decision to go further with the project

¥ Production planning and artistic pre-planning begins immediately after the final decision. Artistic pre-planning will be conducted by a self-directed planning group (dramaturgy, light, sound, set design, music). In addition, the group will meet five times starting from August 2013 to test their ideas

on stage. The duration of the meetings will be from two to five days.

Stage rehearsals in two sections:

¥ April – May 2014, two weeks / Teatterimonttu, University of Tampere

¥ September – November 2014, ten weeks / Teatterimonttu, University of Tampere

¥ preliminary date for premier: November 2014?, University theatre Teatterimonttu, University of Tampere

Composition of the working group (on process):

Dramaturgy: Mika Lehtinen and working group (inc. Riku Roihankorpi etc.)

Direction: Mika Lehtinen **Set design:** Kimmo Siren

Video design: Teemu Määttänen

Interactional sound: Ilkka Niemeläinen

Composing, conducting and rehearsing: Petri Nieminen

Orchestra: Tampere University of Applied Sciences
Costume design: Tiina Helin and/or Niina Pasanen

Actors: Näty, University of Tampere

Students from different artistic institutions and universities will be assisting in production, light, sound and set design.

Production: Engineer Andrée's balloon expedition (work in progress)

Starting point and work methods:

This music-based and audio-visual production combines all fields of theatre work (acting, music, set design, video). The play in five acts about Engineer Andrée's expedition is a dream, a nightmare and a story of life. It presents the colorful departure, the journey full of hope, the hike on the ice in endless whiteness, the standstill full of silence and the dark funeral procession. In order for the audience to experience this art work as a whole, all pieces of the work and all members of the working group need to co-operate seamlessly. The work method, right from the early state of the process, needs to be focused on the importance of cooperation. Drafts and ideas born in the process can be used in education and courses already before the stage rehearsal period.

The aim is to develop artistic pre-planning and forms of production in a direction where it can serve theatre work education and in the same time contribute to the artistic goal of the production itself. The dramaturgy of the production will be formed through common processes and discussions between the members of the working group, also university lecturer and project manager (VIMMA) Riku Roihankorpi as well as research doctor (KUDOS) Teemu Paavolainen will be actively taking part. Open communication in addition to a longer and well organized planning period are needed, but also good and thorough planning what comes to coordinating teaching periods in different institutions. Music, sound, set and video design are very important parts of the project and they need to be tied together. Artistic pre-planning in today's theatre can be seen as an open form of group work, and in order for it to evolve it needs to be recognized and taken into account when planning joint courses between University of Tampere, Tampere University of Applied Sciences and other artistic institutions.



The theatre production about Engineer Andrée's balloon expedition serves as a work and test platform for the results of VIMMA (Virtual, Intermedial and Mixed reality Performance in Live Production and Creative Contexts) - a project studying interactional technologies in performing arts (Tekes 2013-2014). The partners in the project are also partners in the realization of this work (for example Stockholm Academy of Dramatic Arts, Royal Institute of Technology – Stockholm, Riksteatern – Sweden and Theatre Academy Helsinki).

Staging the production is tied to a Finno-Swedish collaboration project called Scen utan gränser (Stage without limits). The partners of the project organize seminars, workshops and expert exchange in order to innovate on different stage techniques. A possible performance visit in Sweden has been discussed as well as the possibility of carrying out some scenes on stage in Sweden and video projecting them simultaneously live in the performance in Finland.

Production: Engineer Andrée's balloon expedition (work in progress)

How to work?

- andree2013.wordpress
 - by sending e-mail: mika.j.lehtinen@uta.fi one can have rights to visit the page
- wordpress platform for crew to share videos,links, ideas etc. for project
- workshops & splitted reheasal period to test tech solutions and develope them as active part of dramaturgy

THANKS!



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